

Sergiusz Moroz

Digital Designer



CONTACT

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🏠 Kielce (ready to relocate)

SUMMARY

Concentrating on user-friendly interfaces – mainly websites & web apps.

I have 6 years of experience in design: 4 years in DTP and 2 years in UX/UI. Currently focused on learning branding to expand my field of expertise.

My English level ranges between B1 and B2.

KEY SKILLS

Experience in UX – 2 yrs

User Interface design

Basic 2D animation

Desktop Publishing (DTP)

Branding (learning)

DESIGN TOOLS

Figma

Principle

Adobe: Ps, Ai, Ae

Foocus AI

Blender (basics)

EXPERIENCE

- UX/UI Designer / TeddyGraphics, Kielce
2 years (2021 – 2023) • Worked on a 🍏
Design of web applications, websites, payment terminals, and Android applications. Microinteraction animations and prototyping.
- Graphic Designer / Kolormaniamania, Lublin
4 years (2017 – 2021) • Worked on a 🇵🇱
Advertising design, customer service, print preparation and printing.

EDUCATION & CERTIFICATES

- Brand Designer (now – February 2024)
Platform: Design Practice.
- Annual B1 English course (2017)
School: Profi-Lingua.
- Project Management Principles (2016)
Platform: Zwolnieni z Teorii.
- UMCS Lublin, master's degree (2015–17)
Specialization: management and corporate image.

VALUES

Reasonable decision-making and accuracy
Drive for change and work with passion
Empathy and collaboration with others

LANGUAGES

English – B1-B2
Polish – C2
Ukraine & Russian native

HOBBY

Climbing. Top grade 7B.