

VISUAL DESIGNER

Sergiusz Moroz

Two citizenships – POLISH and UKRAINIAN



CONTACT

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[🏠 Kielce](#)

SUMMARY

I concentrate on digital and brand design.

I have 7 years of design experience: 4 years in DTP, 2 years in UX/UI and 1 year in branding. I'm currently working with OOH.pl on the brand's visual identity.

My English level is B1+.

KEY SKILLS

Experience in UX – 2 yrs

User Interface design

Branding

Basic 2D animation

Desktop Publishing (DTP)

DESIGN TOOLS

Figma

Principle

Adobe: Ps, Ai, Ae

Blender (basics)

EXPERIENCE

• Visual Designer / [OOH.pl](#), Warszawa

NOW • Working on a

I work on the brand's visual identity, marketing campaigns and print media, making sure they always match our core values.

• UX/UI Designer / [TeddyGraphics](#), Kielce

2 YEARS (2021 – 2023) • Worked on a

Design of web applications, payment terminals and Android applications. Microinteraction animations and prototyping.

• Graphic Designer / [Kolormaniaman](#), Lublin

4 YEARS (2017 – 2021) • Worked on a

Advertising design, customer service, print preparation and printing.

VALUES

Reasonable decision-making and accuracy

Drive for change and work with passion

Empathy and collaboration with others

EDUCATION & CERTIFICATES

• B1+ english course (March – June 2024)

School: [lincoln.edu.pl](#)

• Brand Designer (February – March 2024)

Platform: [Design Practice](#)

• UMCS Lublin, master's degree (2015–17)

Specialization: management and corporate image.

• Project Management Principles (2016)

Platform: Zwolnieni z Teorii.

LANGUAGES

Polish – C2

English – B1+

Ukraine & Russian native

HOBBY

Climbing. Top grade 7C